

FRIDAY TIMETABLE

	Bonk	Bad Blintz	Loko	Escrow	Shadow Theatre
11:00	Tech Setup (Restricted Access)				
12:00					
13:00					
14:00	Learn About Tech	Troll's Guide (& Igor Brief)			Silver Screening: The Colour of Magic
15:00	Beginners' Longsword Weapon Workshops (2 sessions)	Borrowing	Beginners' Werewolf	Crafts in the Belfry	
16:00		Wosname	Advanced Werewolf		
17:00					
18:00					
19:00	Opening Ceremony				
20:00		U. U. Challenge			Silver Screening: Hogfather
21:00	Trad Session	Just a Minute (After Dark)			
22:00				The Magic of Colour	

Schmaltzberg open for trading 14:00–17:30. Registration Desk open 12:00–18:00.

SATURDAY TIMETABLE

	Bonk	Bad Blintz	Escrow	Don'tgonearthe Castle	Shadow Theatre
09:00	Maskerade Rehearsal				
10:00		Troll's Guide (& Igor Brief)	Luggage Wars Build Session	The Big Knit (not Agnes)	Silver Screening: Soul Music
11:00	Advanced Longswords	Pointless Discworld			
12:00					
13:00					
14:00	Knightmare Dungeon	Borrowing	Luggage Wars Build Session	Worldcons and Hugos...	Silver Screening: Hogfather
15:00	Big Guest Interview	Discworld Pictionary			
16:00		U.U. Challenge			
17:00					
18:00					
19:00	Maskerade				Silver Screening: Going Postal
20:00					
21:00					
22:00	Disco	Toast and Jam		Just a Minute	Silver Screening: Dr Horrible
23:00					

Schmaltzberg open for trading 10:00–17:30. Registration Desk open 09:00–18:00.

SUNDAY TIMETABLE

	Bonk	Bad Blintz	Escrow	Don'tgonearthe Castle	Shadow Theatre
10:00	Pat Harkin: Dragons in...	Witches, Wizards, and...	Luggage Wars Build Session		Silver Screening: Wyrd Sisters
11:00	Emporium: Pilgrims...	U.U. Challenge			
12:00					
13:00	Auction Viewing				
14:00	Charity Auction	Wosname	Luggage Wars Build Session	Landlady's Werewolf...	Silver Screening: Soul Music
15:00		Wheelchair Jousting (weapons)		Vampires v. Werewolves	
16:00		Schnapp Ideas Tasting		Green Dot Brigade (weapons)	
17:00					
18:00					
19:00	Diet of Bugs Gala Dinner				Silver Screening: Going Postal
20:00					
21:00		The Lodge			
22:00	Big Werewolf	Fireside Tales			Silver Screening: Once More With Feeling
23:00					

Schmaltzberg open for trading 10:00–17:00. Registration Desk open 09:00–18:00.

The Auction Payment & Collection will happen in Notfaroute-on-Ah at 16:00.

MONDAY TIMETABLE

	Bonk	Bad Blintz	Loko	Escrow	Shadow Theatre
10:00	How to Not Get Stabbed (weapons)	22 Years of DW Monthly		Luggage Wars Testing	Silver Screening: The Colour of Magic
11:00	Luggage Wars				
12:00					
13:00					
14:00	An Audience w/ Colin Smythe	Ask Me About Pins Autism			Silver Screening: Wyrd Sisters
15:00	Snowgum Films Presents	Borrowing			
16:00	UU Challenge Grand Final	Were's Wits & Wagers	Final Werewolf		
17:00					
18:00	Closing Ceremony				
19:00	Tech Teardown (Restricted Access)				
20:00		The Undead Shuffle			
21:00					

Schmaltzberg open for trading 10:00–17:30. Registration Desk open 09:00–16:00.
Another Auction Payment & Collection will happen in Bad Schüschein at 10:00.

EVENT DESCRIPTIONS

Here you can find short descriptions of all our events in alphabetical order (omitting “The” at the start). The times, days, and locations of each event are listed in each entry.

22 Years of Discworld Monthly

Monday 10:00 in Bad Blintz

Listen to Jason and Rachel as they chat about the beginning, middle and hopefully the future (not the end) of the premier Discworld newsletter. Expect some tears and plenty of giggles as they tell us some of the stuff they dare not print!

Advanced Longsword Workshop

Saturday 11:00 in Bonk

Our colleagues in the Watch teach an in-depth look at longswords, for those who already know how to survive the night (see Beginners’ Longsword Workshop). Must be signed up for at registration.

Advanced Werewolf

Friday 16:00 in Loko

Once you’ve mastered the basics in Beginners’ Werewolf, why not try the More Interesting (and Deadly) Version?

An Audience with Colin Smythe

Monday 14:00 in Bonk

A combined talk by Terry’s agent: the first half being on the subject of Terry and Ireland, and in the second half, readings of unpublished pieces by Terry.

Ask Me About Pins Autism

Monday 14:00 in Bad Blintz

Autism and the autism spectrum are often presented in an abstract way. In this half-hour talk, Johan will attempt to provide un-real world examples of autistic traits by infodumping (infodump, *verb*: when an autistic person speaks enthusiastically and at length on a topic about which they are passionate – see, you’re learning already)

about Discworld characters. Afterwards there will be an opportunity to Ask an Actual Autistic Person questions (and even have them answered).

Beginners’ Longsword Workshop

Friday 15:00 in Bonk,

and Friday 16:00 in Bonk

Our visiting colleagues from the Watch teach an introduction to longswords, for those who wish to survive the night in Überwald. Must be signed up for at registration.

Beginners’ Werewolf

Friday 15:00 in Loko

A beginners’ guide to the game of Werewolf, a staple of many conventions. A party game for a large number of players.

Big Guest Interview

Saturday 15:00 in Bonk

All of our Guests will join us over the course of this event to share their love of Discworld and their reminiscences of Sir Terry.

The Big Knit (not Agnes)

Saturday 10:00 in Don’tgonethe Castle

Help contribute to Age Action and Innocent Ireland’s annual Big Knit, by making tiny hats to adorn smoothie bottles. Open to all levels of experience – if you’re a beginner, we can supply you with the necessary equipment and instruction (but feel free to bring along your own supplies if you have them).

Big Werewolf

Sunday 22:00 in Bonk

It wouldn’t be Werewolf without carnage on a massive scale. With the Landlady in charge, anything can happen (and usually does).

Borrowing

Friday 15:00 in Bad Blintz, Saturday 14:00 in Bad Blintz, and Monday 15:00 in Bad Blintz

A great ice-breaker, Borrowing is a game involving lots of chair-swapping, and lets you take on the role of many Discworld characters... for a few seconds, at least.

Charity Auction

Sunday 14:00 in Bonk

Come one, come all, flash your cash and get your hands on some awesomely unique goodies, all in aid of our wonderful charities!

Charity Auction Payment & Collection

Sunday 16:00 in Notfaroute-on-Ah, and Monday 10:00 in Bad Schütschein

Come and ~~give us all your money~~ pay us for the goodies that you won at the Charity Auction.

Charity Auction Viewing

Sunday 13:00 in Bonk

Drop in to gaze covetously at all the stuff on offer in our Charity Auction.

Closing Ceremony

Monday 18:00 in Bonk

And now, the end is here, and so we face the final curtain / Dear friends, we'll say it clear, we'll Be More Terry, of that we're certain / We've had a Con that's full, we've seen each programme item unfurled / But more, much more than this, we celebrated Discworld...

Crafts in the Belfry

Friday 15:00 in Escrow

Batty about crafting? Then why not learn how to craft some bats! Create your own origami or pom-pom bat in this drop-in/drop-out arts and crafts session, with all the materials you'll need as well as full instructions on how to make them.

Diet of Bugs Gala Dinner

Sunday 19:00 in Bonk

The Diet of Bugs Nonacentennial Commemoration Dinner is the highlight of the Sektobertfest celebrations. As such, only those who show their ticket may attend and enjoy the delectable delicacies of Überwald cuisine. Dress code is formal, semi-formal, or costume, fangs optional. The dinner itself will be preceded by a drinks reception at 18:30ish in the main lobby.

Disco

Saturday 22:00 in Bonk

After the strenuous sitting-down of our Maskerade, why not unwind at our disco?

Discworld Pictionary

Saturday 15:00 in Bad Blintz

Can you draw the Disc, doodle a swamp dragon, or even depict the Tower of Art? Then why not try your hand at this Discworld-themed version of the classic team game.

Emporium: Pilgrims, Travellers and Those Who Wander In

Sunday 11:00 in Bonk

Bernard and Isobel will tell you stories, anecdotes and share their experiences of just some of the thousands of people who come into the Emporium. From the lady asking the man, without his hat, if he was Terry Pratchett – he said 'no' by the way and that he was his brother! – to those that come as pilgrims from as far afield as Russia or Penge. All human life is here, mingling amongst the memorabilia.

Final Werewolf

Monday 16:00 in Loko

Sate your murderous nature in this last big game of Werewolf (at this con, anyway).

Fireside Tales

Sunday 22:00 in Bad Blintz

The Black Ribboners will be forgoing their usual cocoa and sing-song to present you with this collection of Terryish tales, read by a variety of volunteers from among the concom.

Green Dot Brigade Weapons Workshop

Sunday 16:00 in Bad Blintz

The Ankh-Morpork City Watch is a diverse organisation with diverse members, from the differently-alive to those of a more mineral persuasion, and everything in between. Not every combat trick or move in a watchperson's arsenal can be performed by every member of the watch. No-one has everything, but everyone has something. For those among us with green dots, this one is for you: Commander Vimes will give you training individually-tailored to your needs. Must be signed up for at registration.

How to Not Get Stabbed Weapons Workshop

Monday 10:00 in Bonk

Our colleagues in the Watch teach a number of defensive techniques useful against daggers and their users, for those who wish to add to their weapon skills and hopefully survive the night even longer. Must be signed up for at registration.

Just a Minute

Saturday 22:00 in Don'tgonearth Castle

Can you speak for sixty seconds on a Discworld-themed topic without hesitation, repetition or deviation? If so, this classic panel game could be for you.

Just a Minute (After Dark)

Friday 21:00 in Bad Blintz

The same as Just a Minute, but this time with a more... adult theme. Colourful language and off-colour humour will certainly ensue (so it's not suitable for children or anyone with delicate sensibilities).

Knightmare Dungeon

Saturday 14:00 in Bonk

The unthinkable has happened and Sektobertfest has run out of Dwarf Beer! Can a brave visitor navigate the secret mine tunnels and steal borrow a keg from the castle cellars? In the style of the 80's TV show, they will only have the Helmet of Justice to protect them and a couple of trusted advisors to guide their every move...

Landlady's Werewolf: Behind the Scenes

Sunday 14:00 in Don'tgonearth Castle

Ever since 2013, a group of Discworld friends have met in a Facebook group and killed each other. Repeatedly. Yes, online Werewolf! In this talk and demonstration Roy provides a GM's eye view of how the game works and then shows the technology behind the scenes.

Learn About Tech

Friday 14:00 in Bonk

Learn the secrets of Tech. What are they, you ask? Well, you'll have to attend to find out!

The Lodge

Sunday 21:00 in Bad Blintz

This is your chance to join that very exclusive group which goes by the name of "The Ancient And Illustrious Order Of Old Bar Stewards Of Old Ank-Morepork", an order dedicated to raising money for charity (so far, a total of over €1,700). You will be inducted into the order and gifted with the secret signs and words – not to mention a fine certificate and ritual book. Please be prepared to make two donations to charity during the meeting.

Luggage Wars

Monday 11:00 in Bonk

Luggage Wars is back: bigger, faster, and more exciting than ever before. See finely-crafted remote-control luggages enter our arena and battle it out in contests of style, control, damage, and aggression.

Luggage Wars Build Sessions

Saturday 10:00, Saturday 14:00, Sunday 10:00, and Sunday 14:00 – all in Escrow

So you think you can handle sapient pearwood? Know some other attendees who might have a few ideas themselves? Form a team and sign up for this year's Luggage Wars competition at registration on Friday, and create fighting Luggages from scratch (no robotics knowledge required) to battle it out on Monday!

Luggage Wars Testing

Monday 10:00 in Escrow

Last chance to hone your Luggage-control skills!

The Magic of Colour

Friday 22:00 in Escrow

Octarine isn't the only magic colour. Come and hear (and see) lighting expert Richard (and/or his Tech assistants) talk all about human vision, LEDs, and something called metamerism, using demonstrations of some amazing lighting effects.

Maskerade

Saturday 19:00 in Bonk

Welcome to the Maskerade: an event where participants showcase their Discworld-related skills, be it in performance, theatrics, or with a needle and thread! There's no telling what will happen at the Maskerade, with different types of acts taking the stage each turn. The judges will have their work cut out for them choosing a winner of this hugely popular and entertaining competition!

Maskerade Rehearsal

Saturday 09:00 in Bonk

If you're performing in our Maskerade, you'll need to come along to this event to make sure that everything's sorted out to make sure it'll go all right on the night.

Opening Ceremony

Friday 19:00 in Bonk

One not to miss. Welcome our guests and attendees, hear some of the important information and plans for the Sekttoberfest celebrations, get introduced to the Mayor, and meet Schnapp's movers and shakers...

Pat Harkin: Dragons in Medicine

Sunday 10:00 in Bonk

Potential applicants interested in studying "magicine" are invited to attend a sample lecture by Dr. Pat Harkin on the importance and uses of dragons in medicine in the Century of the Anchovy and beyond. As this lecture is taking place beyond the boundaries of the Unseen University campus, witches and other members of the distaff gender will also be encouraged to attend. Members of PETD (Peasants for the Ethical Treatment of Dragons) are advised that no dragons were harmed in the preparation of this talk.

Pointless Discworld

Saturday 11:00 in Bad Blintz

The game where only the most obscure answers win. We've given (roughly) one hundred Discworld fans one hundred seconds to answer some Discworld questions, and we want you to guess the answers the fewest of them thought of. Sign up with a partner at registration.

Police Tales

Sunday 16:00 in Don'tgonearththe Castle

Join Bernard Pearson and Pete Haddock, our resident former police officers, as they recount their stories of derring-do (and, often, derring-don't) in the world of law enforcement, and share their rose-tinted (well, something-tinted) reminiscences about their days in the Roundworld Watch.

Schnapp Ideas Tasting

Sunday 16:00 in Bonk

Come and taste a delicious sample of Schnapp's local liqueurs and learn about our local culture and traditions. This event has been organised by the Sektoberfest Planning Committee. Fair warning: these samples will contain alcohol. This event will also be of great interest to those playing the Convention Game or interested in the dramatic characters of Schnapp.

Snowgum Films Presents

Monday 15:00 in Bonk

Troll Bridge, a Discworld short film 15 years in the making, is now touring the international film festival circuit. After several previous appearances by Skype, Daniel Knight will finally get to talk to us face to face about the film.

Toast and Jam

Saturday 22:00 in Bad Blintz

The Schnapp Folklore Society and Musician's Guild invite everyone to join them in a little sing-song of well- and lesser-known ditties. All singers and instruments welcome. Yes, even accordions and bodhráns.

Trad Session

Friday 21:00 in Bonk

Arundó is a group that plays an exciting mixture of traditional and contemporary Irish music. They will be entertaining us again with Irish traditional music and some of Ireland's favourite pub session singalong tunes. This programme event has been specially sponsored by the committee of Dublin 2019 WorldCon, who want to give all our members a flavour of Ireland and invite you all to join them from August 15th–19th 2019 in the Convention Centre Dublin.

Trolls' Guide to Conventions (& Igor Briefing)

Friday 14:00 in Bad Blintz, and Saturday 10:00 in Bad Blintz

Is this your first convention? Are you new to Discworld? Are you confused/intrigued by all the madness? Then come to the Trolls' (newbies') Guide to Conventions where all (or at least some) will be explained. Want to help out this weekend? Be a volunteer – or an Igor, as we call them. Pop along to the briefing to find out what's involved, and to sign up.

The Undead Shuffle

Monday 20:00 in Bad Blintz

Alas, by now the convention is no more, it has ceased to be, expired and gone off to meet the Great Concom in the Sky. But, like many things in Überwald, this convention may not be quite dead yet... so come and join us for this last chance to party Old Country-style.

Unseen University Challenge

Friday 20:00 in Bad Blintz, Saturday 16:00 in Bad Blintz, and Sunday 11:00 in Bad Blintz

Unseen University Challenge returns again in this tournament, where teams of attendees will do mighty battle on the field of Discworld trivia, in the style of the long-running TV show. Several heats will take place over the course of the weekend, culminating in a Grand Final (see below). Sign up your team at registration, or just come along to any of the sessions to cheer on the competitors!

Unseen University Challenge Grand Final

Monday 16:00 in Bonk

Our grand Unseen University Challenge tournament draws to a close with this epic showdown between the last two teams left standing. After the dust has settled and the tournament victor has been declared, the winning team will then be faced with an even greater challenge: they must take part in a "friendly" round with the current champions!

Vampires v. Werewolves

Sunday 15:00 in Don'tgonearthe Castle

Claws, fangs and a hunger for human flesh? Vampires and werewolves have a lot in common, but also a lot that separates them. In this panel we will discuss how werewolves and vampires are portrayed in a variety of different folklore and media (including Discworld) and determine which species will be the Ultimate Winner. Vampires v. Werewolves: who will win? You decide.

Were's Wits and Wagers

Monday 16:00 in Bad Blintz

A trivia-style game of guessing and gambling (vastly improved by inexact guessing and ill-advised gambles) which can be played either solo or in teams for improved uncertainty. A question is asked, the players' guesses are revealed, but before the answer is shown, you can gamble on the guess you think most likely. Sometimes it's not what you know, or who you know, but who you suspect would know this, because you know you don't know.

Wheelchair Jousting Weapons Workshop

Sunday 15:00 in Bad Blintz

In the frosty mountains of Überwald, you have nothing to rely on but your weapons, your wits, and your wheels. If you would like to imitate Mad Hamish by being a wheeled terror wielding a sword, join our very own Commander Vimes as he goes over the logistics of swordfighting on wheels. Must be signed up for at registration.

Witches, Wizards, and Workplace Leadership

Sunday 10:00 in Bad Blintz

Exploring management science in Sir Terry Pratchett's Discworld: how many of us would consider Sir Terry to be a leadership theorist or management guru? His response would undoubtedly have been "Not bloody likely!" – but within Discworld there are spectacular parallels with Roundworld theories and

practices of leadership, management, gender politics and power. Join Dr Terri Simpkin as she wanders through the landscape of trolls, witches, Vimes and Vetinari to illustrate the wit and wisdom of Discworld's leadership and management prowess.

Worldcons and Hugos and Pterry, Oh My!

Saturday 14:00 in Don'tgonearthe Castle

Come talk to some of the Dublin Worldcon 2019 crew about the Hugo Awards and why you should take part (yes, you!), discover some of the ways in which Sir Terry and Discworld are still beloved by Worldcon members, and learn about some of the exciting things we have planned for this coming August. However, we still want plenty of input to make Worldcon a very memorable event indeed, so do also come with your thinking caps on, and be ready to give feedback!

Wosname

Friday 16:00 in Bad Blintz, and

Sunday 14:00 in Bad Blintz

It's on the tip of my tongue, an activity or event that's fun. It has players and you can win— be victorious! Much like Taboo, you have to communicate a word to your teammate without saying it or the specified related words. Wosname: the Discworld-themed word-describing team game.

Scan this QR code using the Eventory app to access our digital programme:

